



BUX-MONT MIDDLE SCHOOL HOCKEY LEAGUE 2009-2010 OPERATING RULES

- 1. NAME:** The league shall be known as the Bux-Mont Middle School Hockey League. (B.M.M.S.H.L.).
- 2. LEAGUE MEMBERSHIP:** All teams must be registered with USA Hockey. The league shall be operated as a developmental arm of the high school programs playing in the SHSHL, LBCSHL, & ICSHL. Games will be played at the following rinks for the 2009/2010 season. Face-Off Circle, Grundy Recreational Center, and Hatfield Ice. In an emergency situation selected games may be played at other local arenas. Teams admitted to the league will be members of their respective high school club programs. If a club does not field a team at the middle school level a group may apply to the league's administrative board to represent that high school's feeder schools in the league. The placement of a team at a competitive level will be based on a matrix of multiple variables designed to determine the skill level of all teams. Teams that wish to play in a different division than their matrix has placed them, may petition the league to do so. Each team will play two preseason games. These games will be used as another tool in the placement of teams in specific divisions. The number of teams in the league, and in each division (A & B), shall be based on the amount of ice time available to administer the league in a fair and timely fashion.
- 3. MEMBER TEAMS:** The following conditions must be met for membership consideration-
 - a.** A declaration stating how many teams the club will be fielding for the season. This declaration will be due on or before August 15th 2009.
 - b.** A letter from your club's board recognizing your team as its representative due on or before August 15th 2009.
 - c.** One official application for each team the club will be fielding along with a non-refundable \$1000.00 deposit for each team due on or before September 1st 2009.
 - d.** An application to represent a school where no other middle school program exists.
 - e.** Once accepted as a member all teams will abide by the league's payment schedule.
- 4. FINANCIAL OBLIGATIONS:** Payment due dates are September 8th, October 1st, November 1st, December 1st, and January 1st. of the current calendar year. Any team failing to pay on time shall forfeit all games until payment is made. Any exceptions must be approved by the league's administrative board.
- 5. ELIGIBILITY:** Team rosters must be on file with the league before any team participates in its first game. This includes pre-season games. It is the responsibility of a team to insure and verify the eligibility of its players. If it is

determined that a player is ineligible, all games in which that player participated shall be forfeited. Thirty (30) players may appear on a roster of any team that is its club's sole representative in the league. Clubs fielding more than one team may place a maximum of twenty (20) players on each team's roster. Twenty (20) players may dress for a game. A player must participate in at least half of their team's games to be eligible to participate in the playoffs. Players must sign the score sheet at each game to get credit for a game played. An injured player must sign the score sheet to be credited with a game played for play-off eligibility. If the injury prevents a player from attending the game, please notify the league administrative board and an exception will be made. A suspended player must sign the score sheet to get credit for a game served toward the suspension.

Suspended players do not get credit for a game played for play-off eligibility. December 31, 2009 shall be the last day to add a player to the roster.

- a. To be eligible to play for a team a player must attend a middle school that feeds his/her teams namesake school.
 - b. All parochial middle school students must play for one of the parochial middle school teams. Example- (Lansdale Catholic, Archbishop Wood, etc.) If there are no parochial middle school teams at any level in the league rule 5C will apply.
 - c. Private school students whose schools do not field a team and home schooled students may play for the team of the school district in which they reside. **Any** player that wishes to participate for a club that does not hold his/her eligibility rights may apply for a waiver to participate in that club's program. The waiver must be signed by any and all clubs that may have a claim on said players eligibility rights.
 - d. The final say on all eligibility issues will rest with the league's administrative board
 - e. No player in a grade below fifth or above eighth will be permitted to play at the middle school level.
 - f. Clubs will be responsible for obtaining and holding all participation waivers for fifth graders that wish to play for one of their teams.
 - g. No eighth grader who also plays at the tier 1 (AAA) or tier 2 (AA) club levels may play at the middle school "B" level.
 - h. Applications by impure roster teams may be considered on a case by case basis. Impure team eligibility and participation rules will be determined at a later date.**
- 6. LEAGUE PLAYING RULES:** USA Hockey rules as modified herein:
- a. Fighting majors: Any player receiving a fighting major penalty under rule 613 (fisticuffs) will receive a **three** game suspension, not including the game the penalty took place in. For a second fighting major in the same season, the player will receive a five game suspension. The player will be removed from the league for one calendar year should he receive a third fighting major in the same season.
- 7. TIME OF GAME:**
- a. Periods= 13 minutes
 - b. Minor penalty= 2 minutes

- c. Major penalty= 5 minutes
- d. Misconduct penalty= 10 minutes

Establish the end of the time slot before the game. Play two stop clock periods in accordance with league rules. Prior to the start of the third period, take the remaining time for the game slot and divide it in half. Play that remaining time using a stop clock for the third period. At no time will a running clock be used. Even if there is ice time remaining after the third period ends, the game is still over. If the ice slot is over and there is still time on the clock, the game is over. (curfew).

- 8. SUSPENSIONS:** Any player, coach, manager, etc, suspended under league rules, will be required to appear in street clothes at all games of the suspension and must sign the official score sheet prior to that game being played. Until this requirement is met, the individual will be ineligible to participate in any scheduled games. Suspended players may not be replaced on a teams roster. It is the team's responsibility to see that all suspensions are served. A team will forfeit any game that a suspended player or coach participates in. All B.M.M.S.H.L. league suspensions will carry over year to year if the player, coach, or team official returns to the league the season following the suspension. Suspensions will be reported to that club's representatives, listed on the league web page, and listed on any affected score sheets.

9. PLAYER MOVEMENT RULES:

- a. If a club fields more than one team in the league they will be allowed to swing their top division (A) team's bottom five (5) players as determined by their matrix, down to their lower division (B) team. There will be no limit on the number of moves these designated players can make.

- 10. PLAY-OFFS:** The top four teams at every level will be eligible for the play-offs. Semi-finals shall be one game. Seed #1 vs. Seed #4 and Seed #2 vs. Seed #3. The finals shall be a best of three series. Tie breakers for play-off eligibility will be announced at a later date.

- 11. ALL-STAR TEAMS:** The individual teams will nominate their players for participation. The number of players selected from each team will be based on the number of teams in a division and the standings at the time of selection.

- 12. FORFEITS:** Any team that fails to appear for a scheduled game with the minimum number of players (6) shall forfeit that game. The opposing team shall be credited with a win and have the use of the ice slot for practice providing a certified coach is on the ice. The forfeiting team shall pay a \$75 fee.

- 13. UNIFORMS:** Teams must have a home and away jersey unless otherwise approved by the league administrative board. All game jerseys must be numbered and each player must be assigned a specific number that they are to keep all year.

- 14. COACHING ACCREDITATION:** All coaches must be accredited in accordance with USA Hockey rules. A level three accreditation

is the minimum needed to coach middle school hockey. Every person (maximum of 4) on a teams bench must have a current coaches' certification. Certified coaches working toward a level three will also be permitted on the bench.

15. OFFICIATING: The league will assign and pay all officials that work games during the pre-season, regular season, and play-offs. Two (2) referees will be assigned to each game. If only one referee is in attendance, that game will be played and will be considered an official game. Every effort will be made to have two (2) referees at each game. The individual rinks will assign scorekeepers for all of their facility's games. The costs for scorekeepers will be reflected in each team's league fees.

Any issues that a team has in regard to officiating shall be reported to the league director of officiating, Fred Koelzer. Please wait a minimum of twenty four (24) hours before reporting your issue.

16. LEAGUE ADMINISTRATIVE BOARD: All issues relating to league administration and discipline will be handled by the league administrative board. All appeals will be made to the board in writing, via e-mail to the league contact e-mail address. Only team/club officials are to contact the league administrative board. Parents are not to contact the board. They are to go to team/club administrators with any issues they may have. All decisions of the board are final. The members of the league Administrative board are as follows:

**Pete Pietrangelo, Wayne Evans, Rich Slack,
Greg Sheva, and Fred Koelzer.**